

NAME	PST090 - Clear-com Arcadia questions - Feb 16, 2023	answer time into video
Eric Heil	What is the total number of TCVR connected to the base?	0:27:43
David Leyton	Are those 2-wire ports configurable for other purposes such as SA or other uses?	0:30:53
Matthew Dietzler	how would you sync DECT To 3rd party intercom systems through the DECT Sync? Is this related to PTPv2?	0:40:30
Jeremy Harmeyer	Is there a way to configure another 4 wire port to do SA/PGM or is that always fixed to port number 8? Thanks! - Jeremy-	0:45:43
Eric Heil	Power is split across the A/B and C/D channels or there are separate transformer taps on each channel. In other words, in the example only 15 packs maximum on each port or each pair?	0:45:18
Steven Voytec	Is there any pricing difference between buying a 128 license system vs buying a 64 port initially and upgrading to the remaining 64 licenses at a later date?	0:38:46
Odysseas Tatsis Sofianoulos	Is the licensing just a code activation or does anything change on the hardware side?	0:39:07
Odysseas Tatsis Sofianoulos	So if there's no hardware change and the device is already capable of doing 128 licenses, why do we have to pay more?	0:50:57
John Banaag	If one had a system that consisted of 1 Arcadia and 1 HRM-4X, would one still be able to use the Powerline port on the HRM in order to power HelixNet Beltpacks?	0:51:26
Garrett Gagnon	Can license ports be allocated in different ways for each show? IE one show has 16 FB BP, then next show has 8 Helix channels and 8 FS BPs?	0:46:52
Eric Heil	Sync is the system clock that keeps TCVR signals in time?	0:57:02
Eric Heil	So that reflections from one set of TCVR doesn't cause cancelation of other bases station signals?	0:57:22
Steven Voytec	Firmware updating process for Helix & FS2 beltpacks as well as transceivers?	1:08:20
Eric Heil	It is very similar to the 1024 licensing scheme?	
Ivan Zabaluyev	Helixnet question. Is it possible to use XLR, or I need to use IP connection only?	0:51:47

David Leyton	Does that mean that all HX beltpacks will be IP only?	0:54:18
John Christie	can the IP ports tie into the ip ports of the ethernet module of the original Helixnet Mainstation much like LQ boxes as a slave?	0:54:52
Dave Crook	LQ still works?	0:59:22
Derek Chandler	To follow up on the network integration with Helixnet, how far away are we from integration with LQ's?	0:59:20
Matthew Dietzler	i may have missed this and i'm sorry. can arcadia do both Edge and FSII at the same time? or only one or the other	0:59:15
Eddie Cancel	how many helix net belt packs can you do over ip	1:00:42
Jared King	Can I use existing 1.9 beltpacks with new IP TS?	1:16:14
David Leyton	Don't we have an FCC limit in the US of 50 packs per unit? Or is there a way to work around that with different types of transceivers?	1:34:08
Jeremy Harmeyer	I was using this product last week and the CCM times out after a certain period of time so that I have to login all over again. I'm unsure of exactly how long but about 30 minutes of inactivity. Is there a way to ensure that it doesn't time out? Thanks -Jeremy-	2:27:20
Eric Heil	I probabaly missed it but: Licensing can be increased for future expansion?	2:27:00
Eric Heil	Do I need to purchase a license for each HelixNet base or just interoperability with Arcadia?	2:26:23
Derek Chandler	Is there anything that would prevent us from setting up VLAN's on a managed switch for AES, Dante, Helixnet and trunking those between managed switches via fiber to additional managed switches? Any switches that are vetted/tested	1:24:40
Ivan Zabaluyev	Please remind the maximum length for the cat6 connection used for e1 transcievers.	1:37:48
Eric Heil	No combined traffic on the network? Dedicated AoIP network?	
Eddie Cancel	Is a 10g switch prefered?	1:39:48

Eric Heil	At least combined traffic is not recommended because it may cause PTP drift?	
Matthew Dietzler	So there are different beltpacks for E1 Transceivers and IP transceivers?	1:37:11
Derek Chandler	in response to:Q: Is there anything that would prevent us from setting up VLAN's on a managed switch for AES, Dante, Helixnet and trunking those between managed switches via fiber to additional managed switches? Any switches that are vetted/tested. A: Did that answer your question?	
	Not entirely. Just trying to find out how to calculate usage to determine if there is enough bandwidth on switch	
Jeff Welton	If I'm not using Dante but have AES67 on another system can I connect to Arcadia with AES67 tie lines. Is there a separate license to enable AES67? If you can do this do you lose the ability to do IPTs due to only one AoIP possible on a system?	1:54:32
Eric Heil	Can the I/O ports be split for PGM/SA/IFB etc.?	2:05:00
Justin Fugett	How would you add program from the program port to a helix pack?	2:15:14
Justin Fugett	If you added PGM to a channel will it also go out to your 2W packs?	
Garrett Gagnon	Slightly off topic but - the GUI for Arcadia looks great. Any plans to update the CCM GUIs for FSII or Helix stations?	
Marc Rickel	Does restore to default erase license upgrades?	2:22:42
Derek Chandler	If you were running program to channel 1 (production) but, for example, you had cameras on their own PLand not receiving channel 1, could you run PGM to cam channel as well and how would that affect level control on a beltpack that had both channels (pgm and cam) assigned to pack	2:24:57
Jeff Welton	Can we pre program and load it in on site?	
Jeremy Harmeyer	Is there a potential for an offline editor to be able to configure the unit offline and then load or restore that profile to an onsite unit? Thanks! -Jeremy-	
David Leyton	Can I suggest creating a power point deck with snapshots of every page we discussed in the GUI so that we can reference this when training other users.	

Eric Heil	How does it tie into Eclipse? Does it need to?	2:23:09
Anthony Goodwin	an offline editor would be great for comms newbies like myself to get infront of the gui before being on site or having to rent a unit to learn	
Marc Rickel	Is the save file XML based? editable?	
Derek Chandler	If someone has both channels on their pack are they getting double the fun	